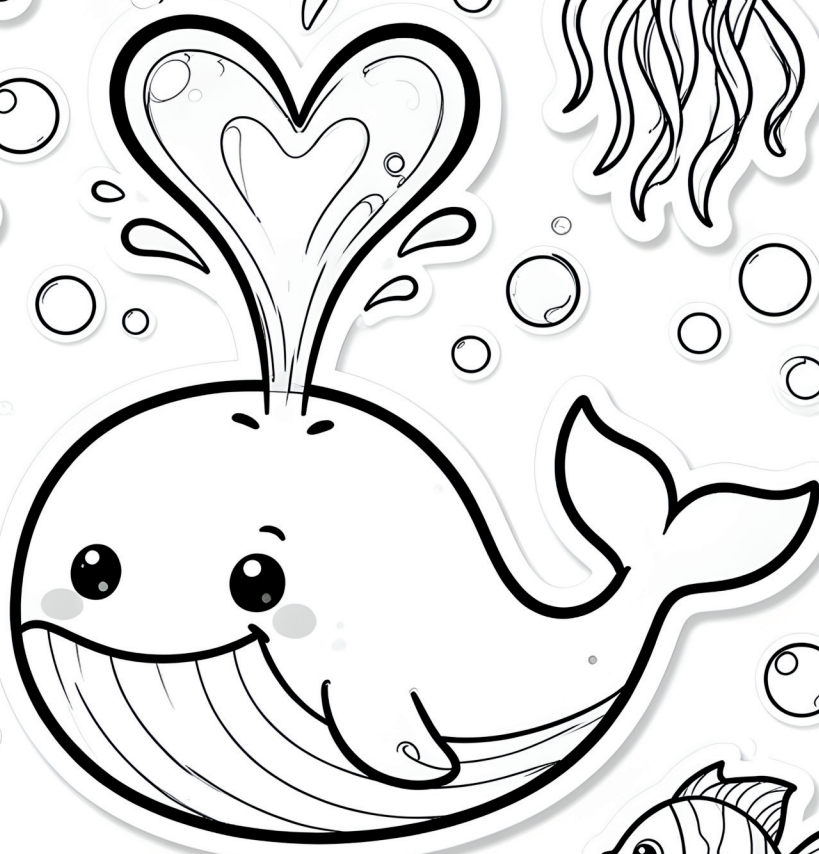


# SPLASH



# SPLASH

